



Debris Removal During Disaster Response Phase: A Case for Turkey

Debris



Definition:

scattered fragments, typically of something wrecked or destroyed

Debris



- *Debris occurs because of*
-destruction of structures
- *Debris quantity depends on*
-disaster's characteristics
-disaster's magnitude
- *Debris obstructs to transmit*
-emergency relief supplies to the
disaster victims
- *Inappropriate, inefficient and late*
removal of debris causes
-delay in transportation and access to
disaster victims
-loss of lives!





Recent Disasters' Data

1994, Northridge USA, 10,000 tons of Construction & Demolition Materials

1999, Gölcük Earthquake, 112.735 buildings

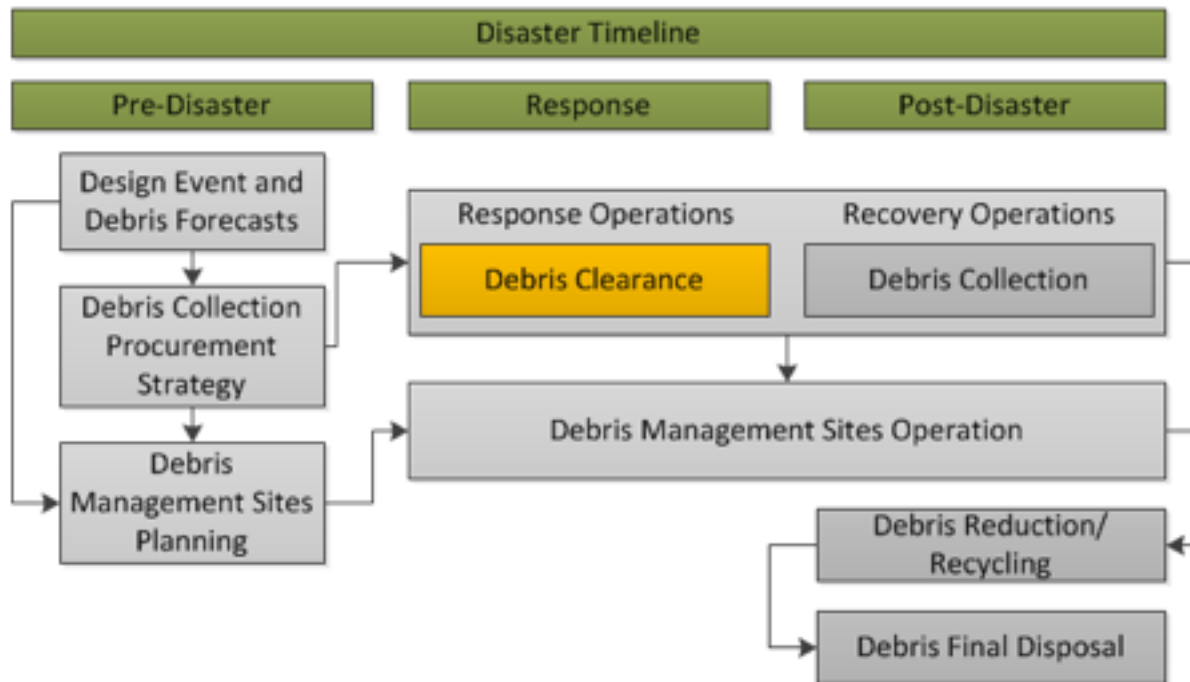
2005, Hurricane Katrina, 50.000.000 tons wood debris

2011, Van Earthquake, 2262 buildings

2011, Fukushima Earthquake, 1.000.000 tons C&D Materials

Debris Removal

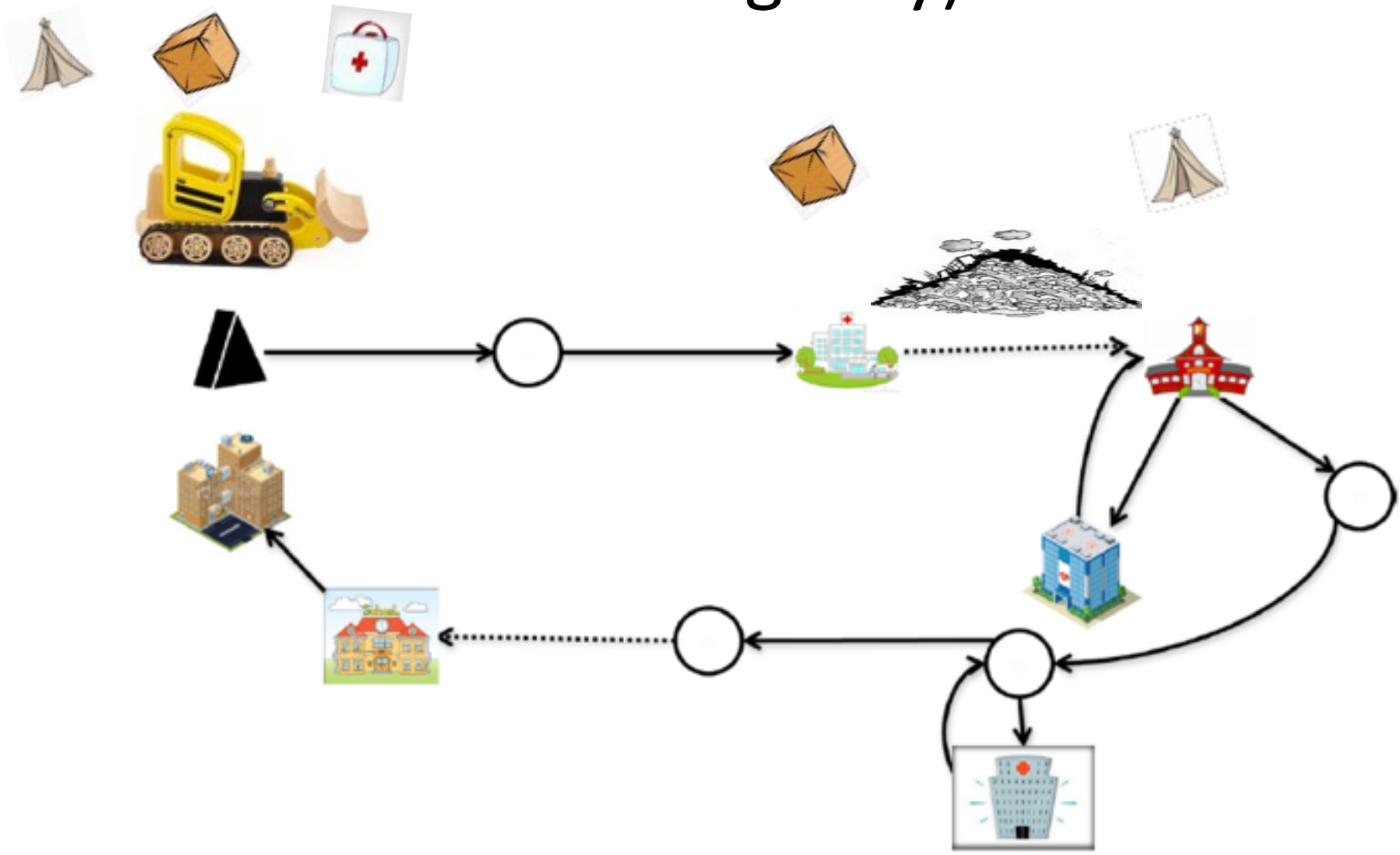
Disaster timeline relating to debris operations [Çelik et al. 2013]



Problem Definition

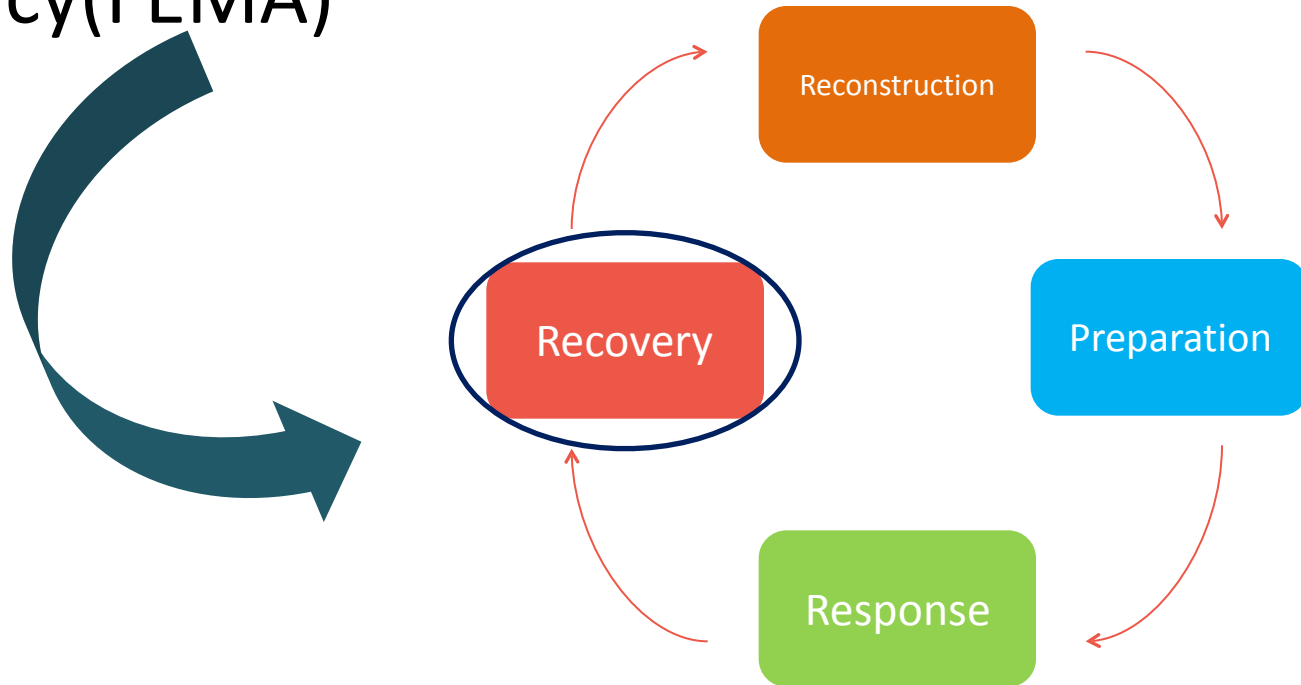
- **«Debris Removal Problem in the Response Phase»:**
 - In the phase of response
 - transmit emergency relief materials to the disaster affected regions as soon as possible
 - by considering some priorities among them
 - Districts with dense population
 - Districts containing hospital, shelter areas, schools
 - where some of the roads may proper to traversing, whereas some of them are blocked by the debris
 - Travel on a path which may include blocked roads as well
 - Unblock these roads by debris removing operations!

RESCUE(Relief Supply Carrier Under Emergency)



Debris Removal Problem in the Literature

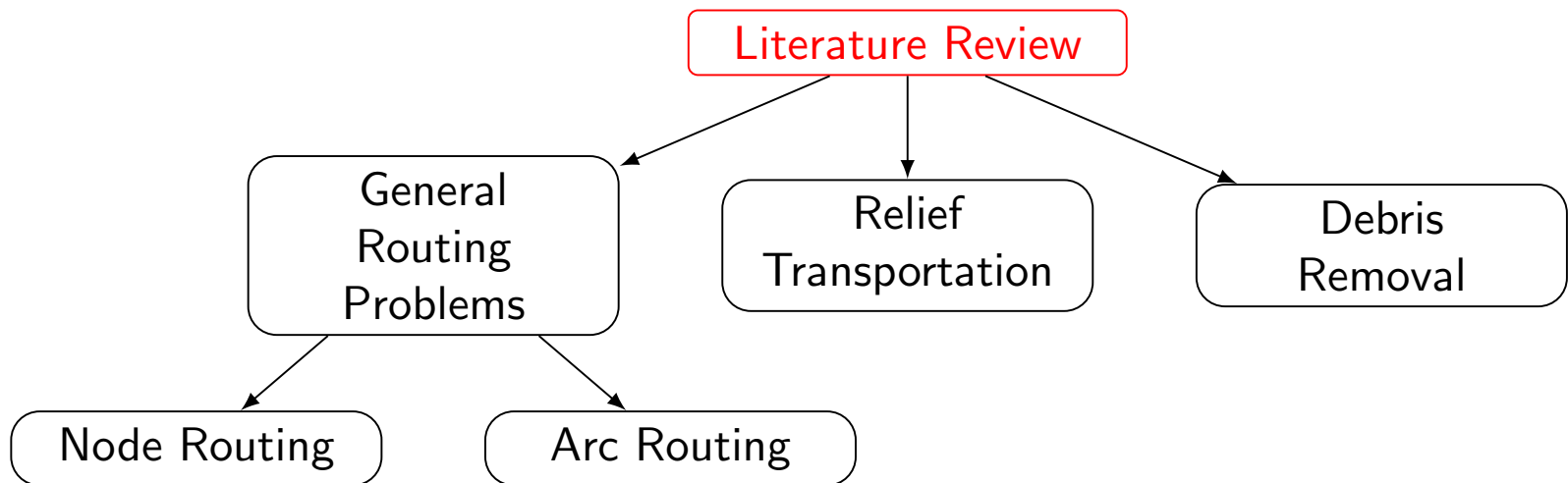
- USA, Federal Emergency Management Agency(FEMA)





Problem Definition

- **«Debris Removal Problem in the Response Phase»:**
 - In the phase of response
 - transmit emergency relief materials to the disaster affected regions as soon as possible
 - by considering some priorities among them
 - Districts with dense population
 - Districts containing hospital, shelter areas, schools
 - where some of the roads may proper to traversing, whereas some of them are blocked by the debris
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 - Unblock these roads by debris removing operations!



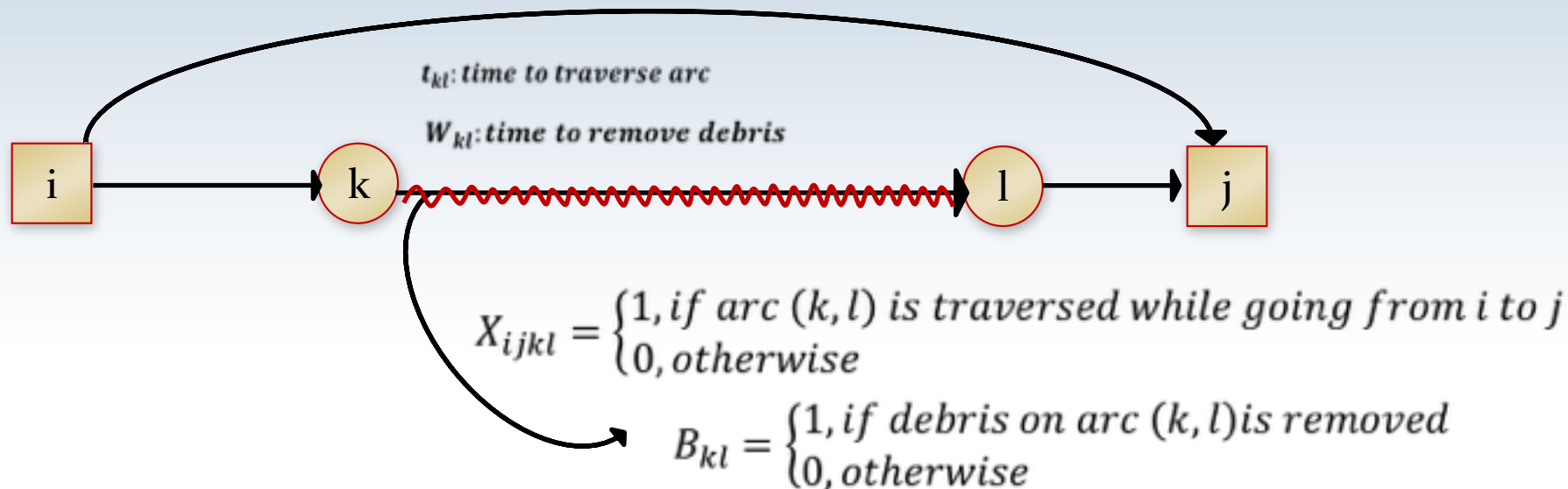
Mathematical Model



Suggested Solution

- Conceptually
 - Find a **visiting order** between critical nodes
 - Find the **least cost path** between two consecutive critical nodes

$$Y_{ij} = \begin{cases} 1, & \text{if } i \text{ and } j \text{ are consecutive critical nodes} \\ 0, & \text{otherwise} \end{cases}$$



Variables



$$Y_{ij} = \begin{cases} 1 & \text{if critical node } j \text{ is visited right after } i \\ 0 & \text{otherwise} \end{cases}$$

$$X_{ijkl} = \begin{cases} 1 & \text{if arc } (k,l) \text{ is used in the path between critical nodes } i \& j \\ 0 & \text{otherwise} \end{cases}$$

$$B_{kl} = \begin{cases} 1 & \text{if blocked arc } (k,l) \text{ is cleaned} \\ 0 & \text{otherwise} \end{cases}$$

C_{ij} = Travel time of the path between i & j

p_i = Cleaning efforts needed till node i

$$\text{Min } \pi + \sum_{k,l \in r: k < l} B_{kl} W_{kl}$$

st.

$$\sum_{j \in DL \cup \mathcal{L}: i \neq j} Y_{ji} = 1 \quad \forall i \in DL$$

Minimize total effort

$$\sum_{j \in DL \cup \mathcal{L}: i \neq j} Y_{ij} = 1 \quad \forall i \in DL$$

Construct a visiting sequence
between DL = critical nodes

$$\sum_{j \in DL} Y_{ij} = 1 \quad \forall i \in \mathcal{L}$$

$$\sum_{l \in \mathcal{N}} X_{ijkl} - \sum_{l \in \mathcal{N}} X_{ijlk} = Y_{ij} \quad \forall i, j \in DL \cup \mathcal{L}, k = i$$

$$\sum_{l \in \mathcal{N}} X_{ijkl} - \sum_{l \in \mathcal{N}} X_{ijlk} = -Y_{ij} \quad \forall i, j \in DL \cup \mathcal{L}, k = j$$

Construct a path for the
visiting sequence

$$\sum_{l \in \mathcal{N}} X_{ijkl} - \sum_{l \in \mathcal{N}} X_{ijlk} = 0 \quad \forall i, j \in DL \cup \mathcal{L}, k \neq i \neq j$$



$$\sum_{i,j \in DL \cup SL} X_{ijkl} + \sum_{i,j \in DL \cup SL} X_{ijlk} \leq (B_{kl} + I_{kl}) * |DL| * |DL| \quad \forall k, l \in N, k < l$$

$$\sum_{k,l \in N} X_{ijkl} \leq Y_{ij} * |N| * |N| \quad \forall i, j \in DL \cup SL$$

$$\pi \geq p_i \quad \forall i \in DL$$

$$p_i \geq p_j + C_{ij} - M(1 - Y_{ij}) \quad \forall i \in DL \cup SL, j \in DL$$

$$C_{ij} = \sum_{k,l \in N} t_{kl} X_{ijlk} \quad \forall i, j \in DL \cup SL$$

Calculate the effort for
cleaning the blocked arcs

$$Y_{ij} \in \{0,1\}, C_{ij} \geq 0 \quad \forall i, j \in DL \cup SL$$

$$X_{ijkl} \in \{0,1\} \quad \forall i, j \in DL \cup SL, k, l \in N$$

$$P_i \geq 0 \quad \forall i \in DL \cup SL$$

$$B_{kl} \in \{0,1\} \quad \forall k, l \in N$$

Computational Analysis



Data Generation

- Kartal & Bakırkoy
 - Road infrastructure
 - Population
- Debris amount
 - Severity of Earthquake

Severity of Earthquake	Blocked Arc Ratio
SOE=1	0%-20%
SOE=2	20%-50%
SOE=3	50%-80%
SOE=4	80%-100%

- Randomly assigned
- Higher number of blocked arcs for more severe earthquakes

$$w_{kl} = \text{SOE} * t_{kl} + U[0, \text{argmax}_{ij} t_{ij}]$$

Higher values for more severe earthquakes

$$w'_{kl} = \text{SOE} * t_{kl}$$

Data and Computational Results

Kartal 45 nodes

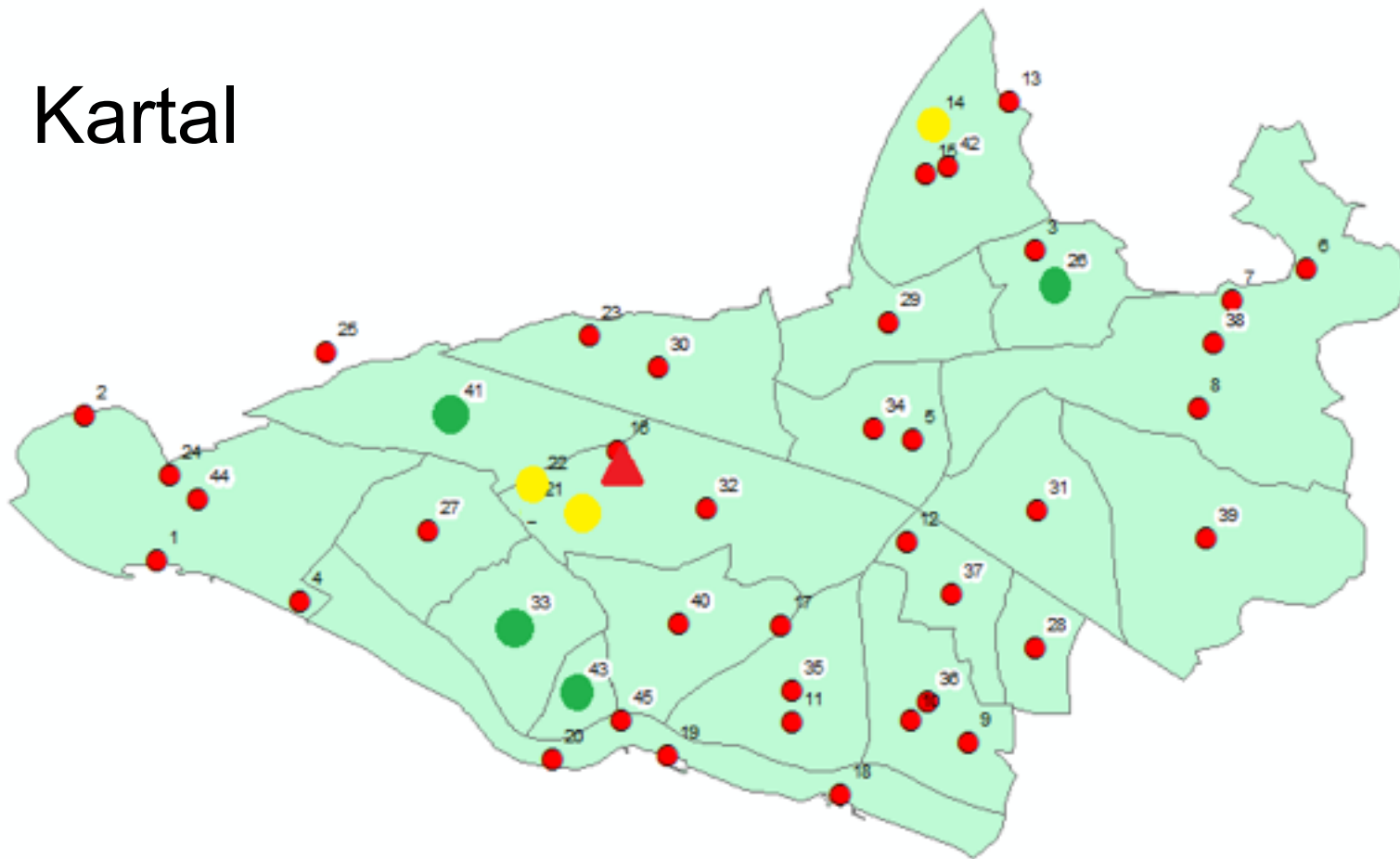
Bakırköy 74 nodes

<i>Kartal Instances</i>	SOE	BAR	#of blocked arcs
K-1...K-5 K-1'...K-5'	1	0.125	124
K-6...K-10 K-6'...K-10'	2	0.445	441
K-11...K-15 K-11'...K-15'	3	0.58	574
K-16...K-20 K-16'...K-20'	4	0.819	806

<i>Bakırköy Instances</i>	SOE	BAR	#of blocked arcs
B-1...B-5 B-1'...B-5'	1	0.19	500
B-6...B-10 B-6'...B-10'	2	0.23	613
B-11...B-15 B-11'...B-15'	3	0.54	1423
B-16...B-20 B-16'...B-20'	4	0.82	2160

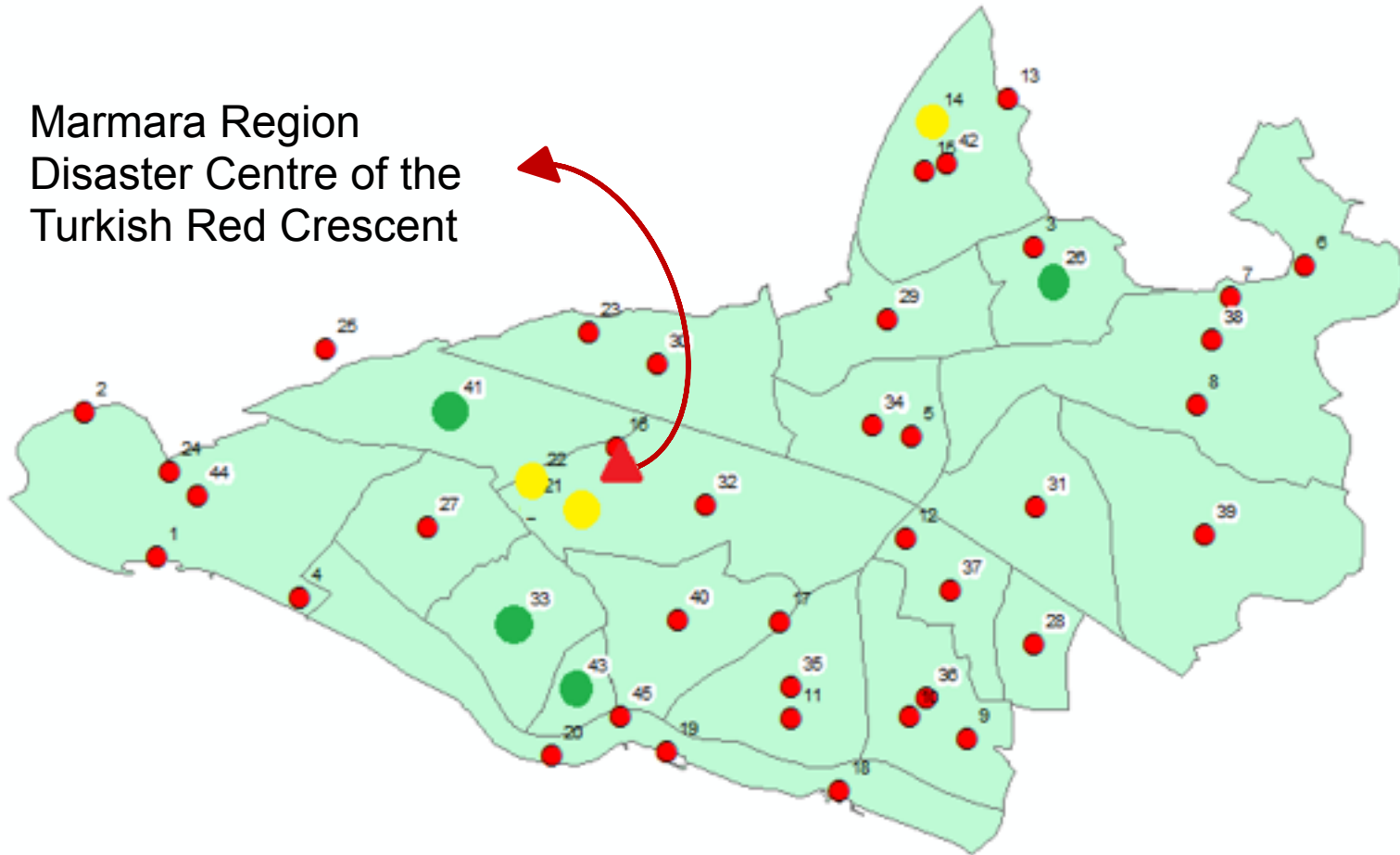
Data and Computational Results

Kartal

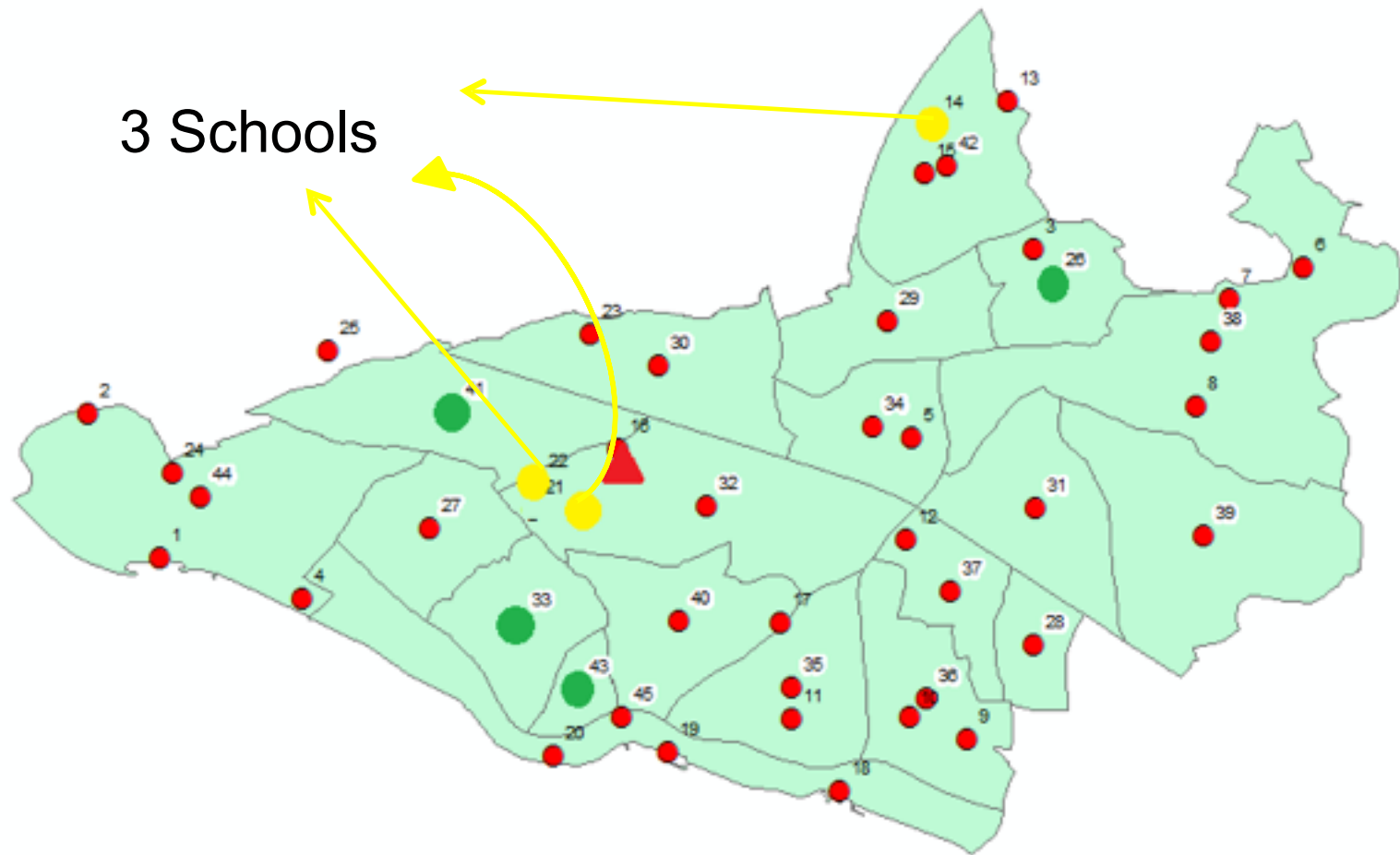


Data and Computational Results

Marmara Region
Disaster Centre of the
Turkish Red Crescent

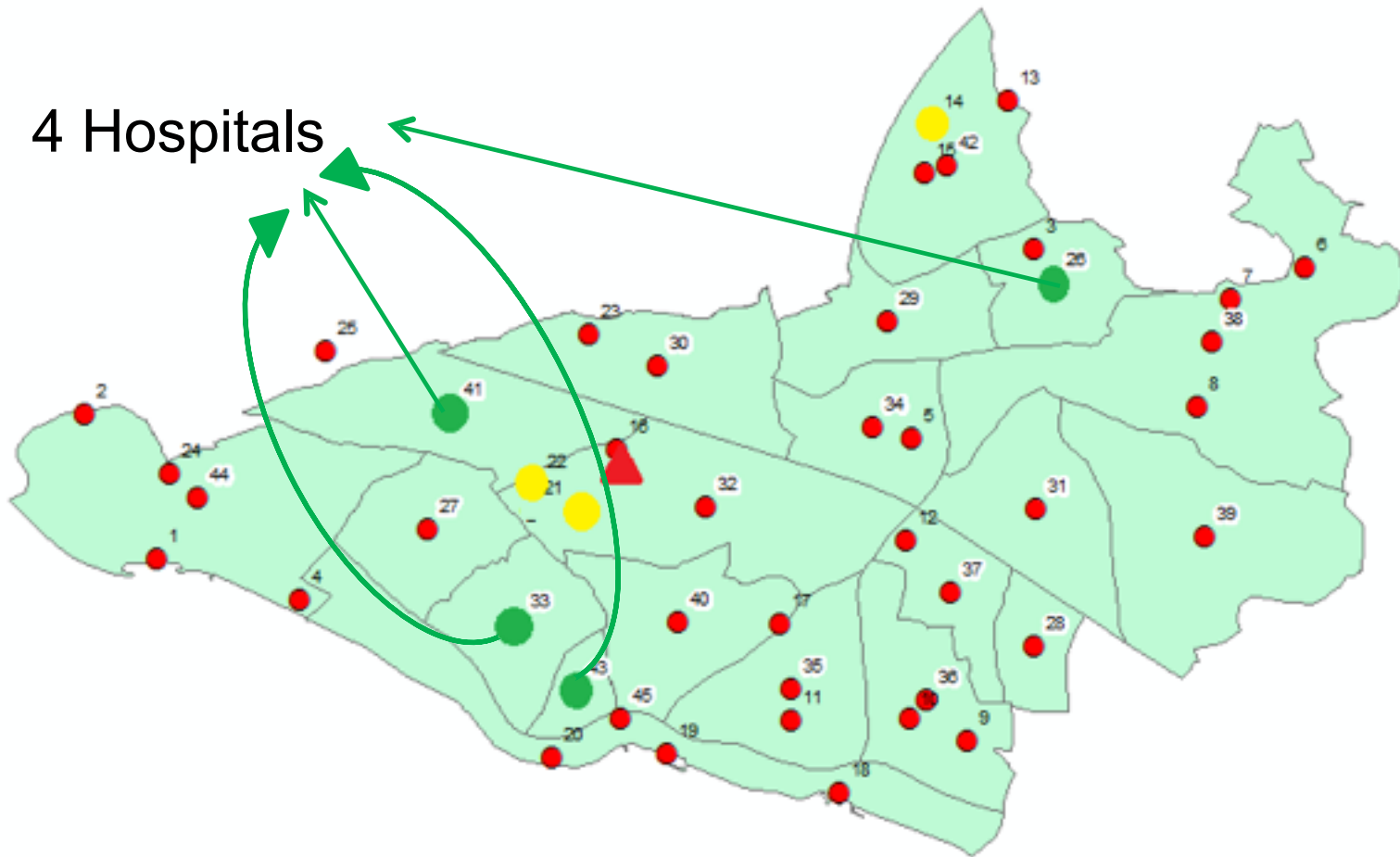


Data and Computational Results



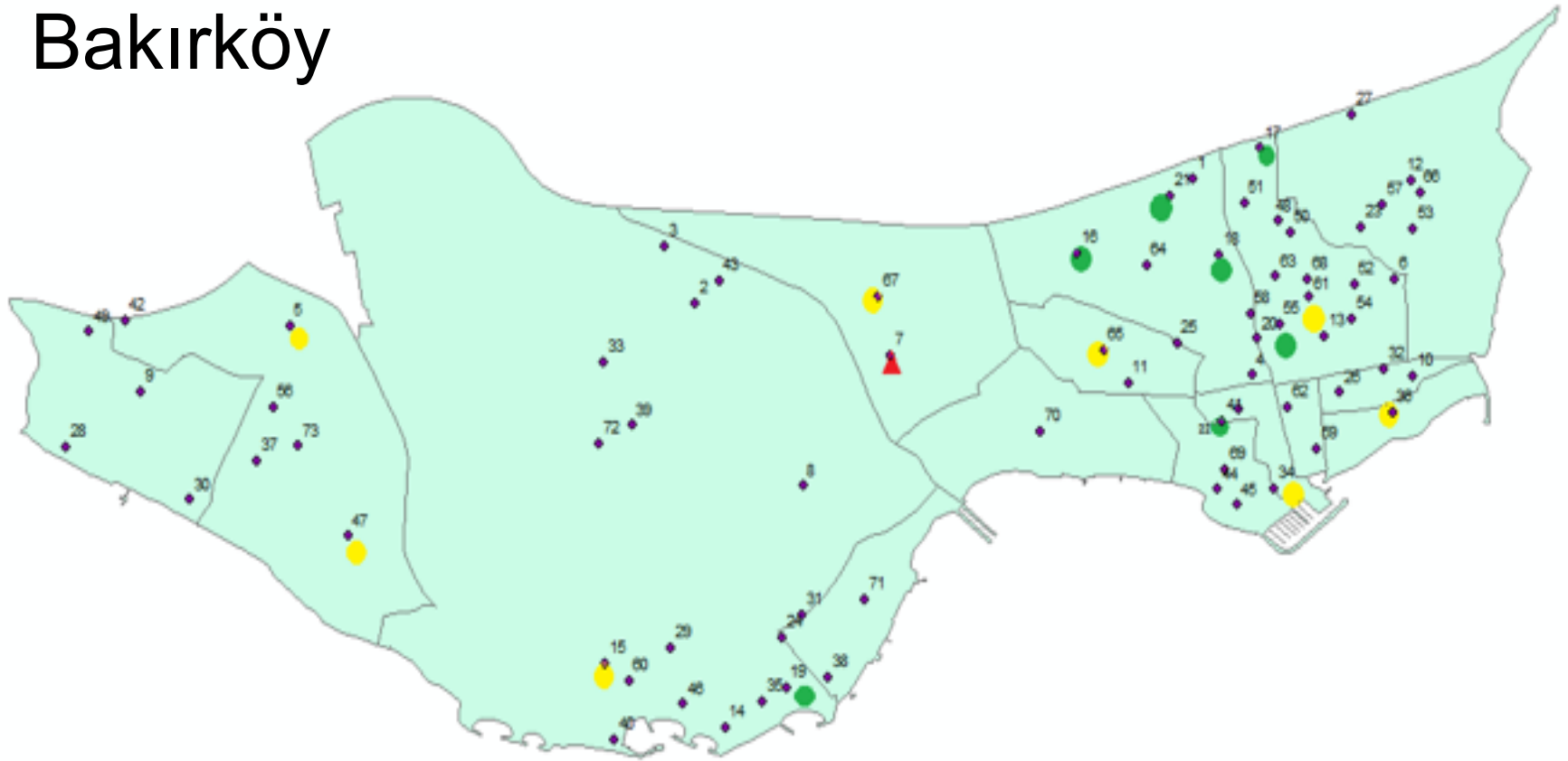
Data and Computational Results

4 Hospitals



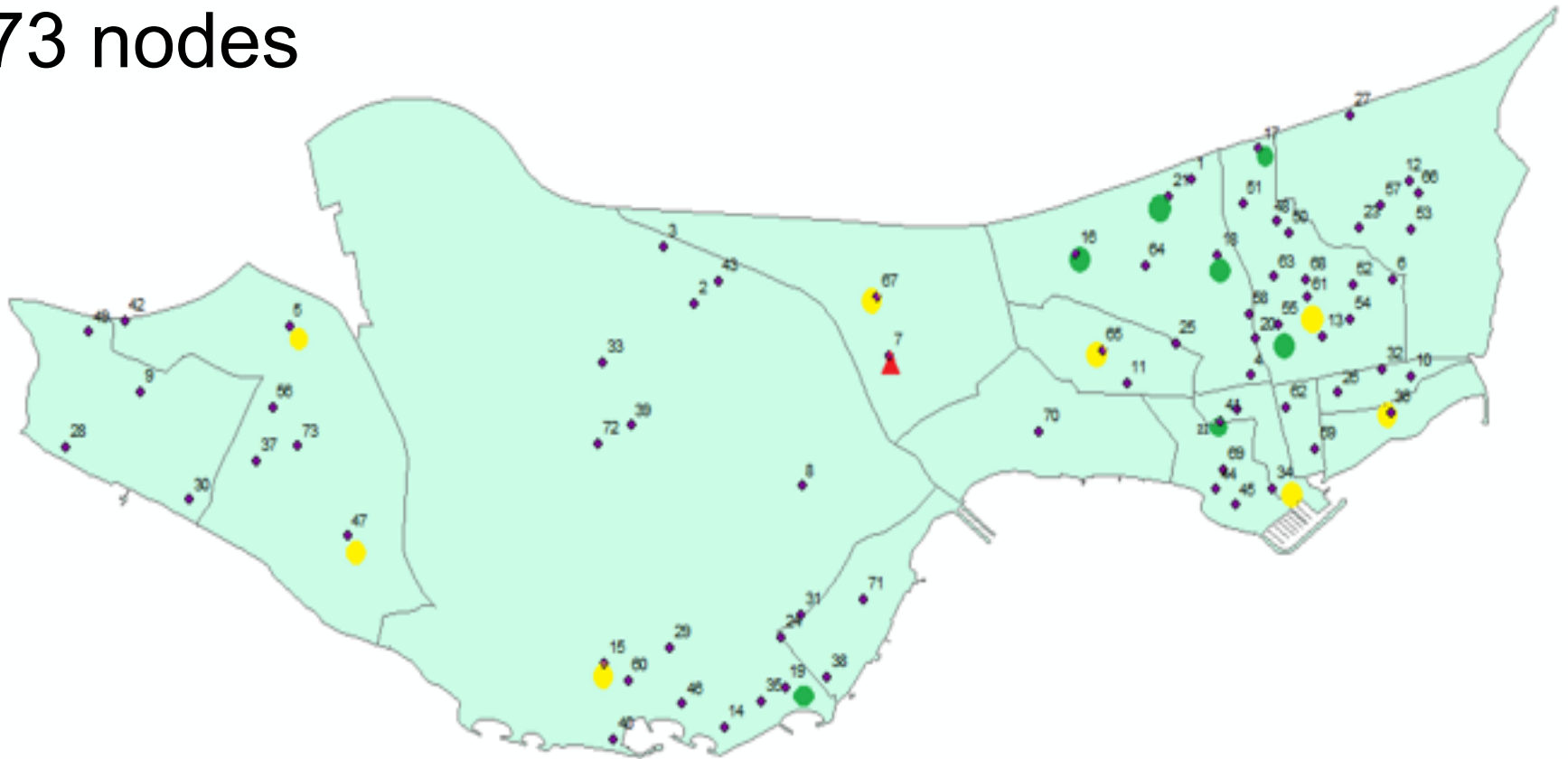
Data and Computational Results

Bakırköy



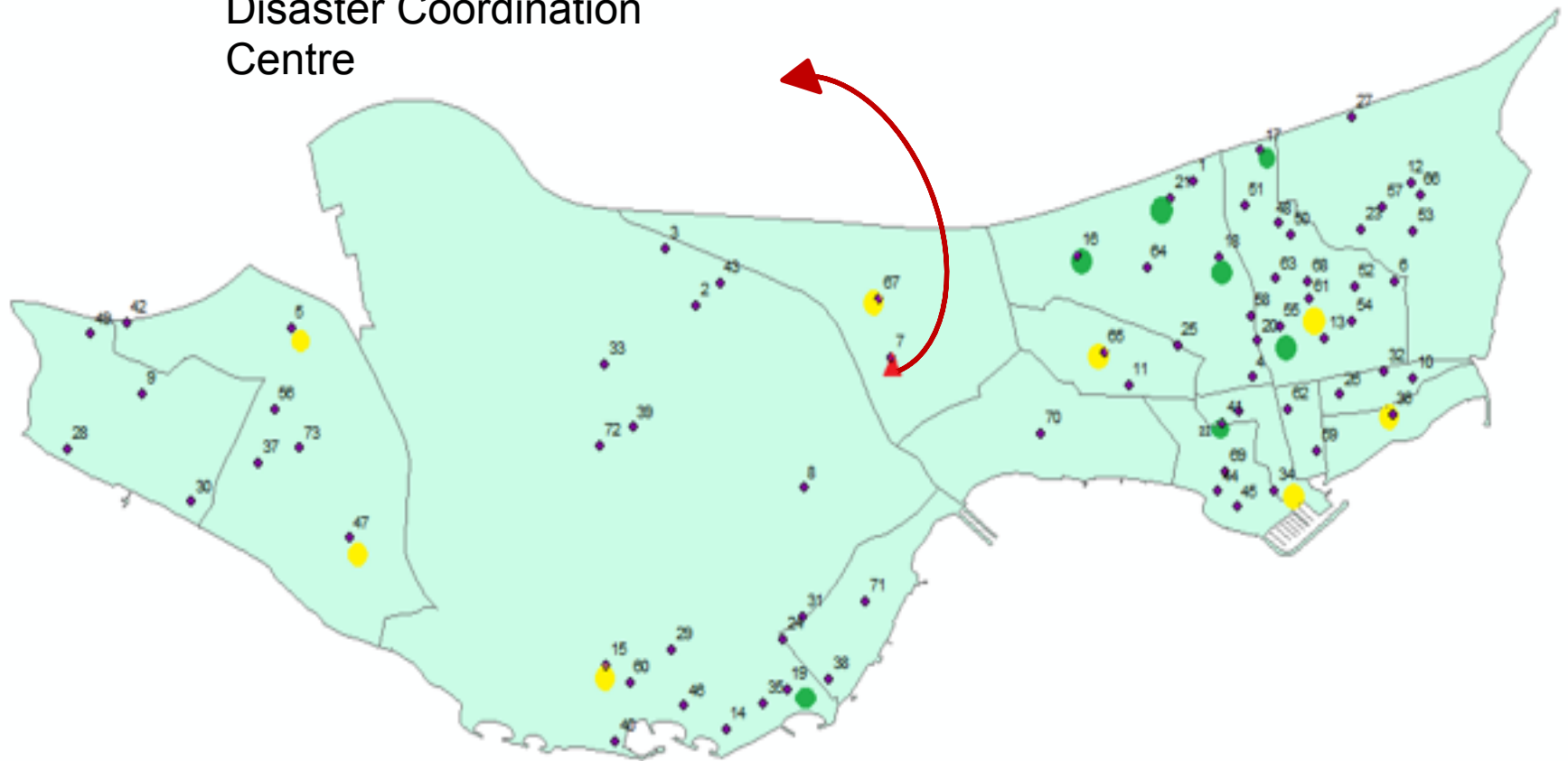
Data and Computational Results

73 nodes



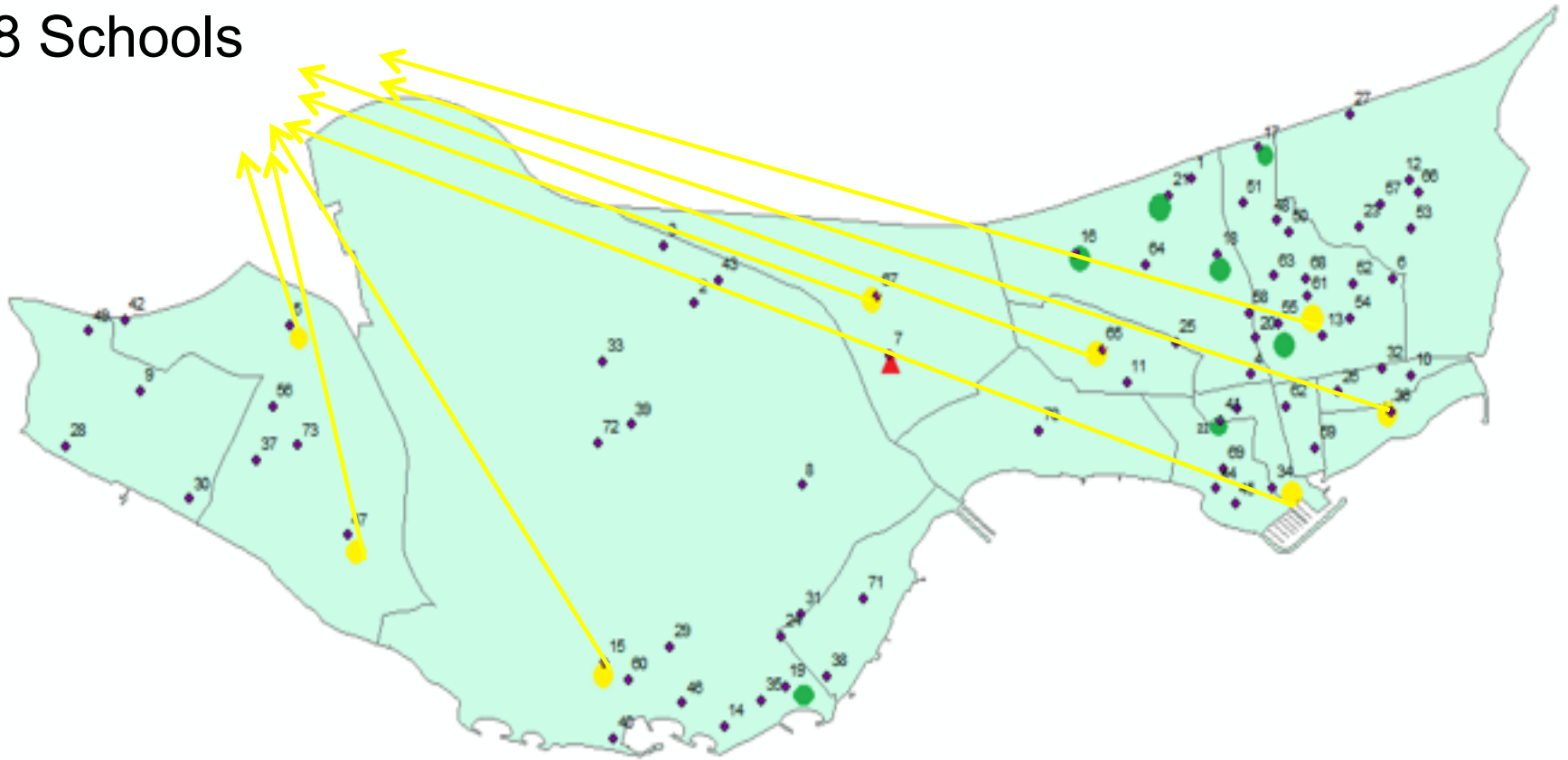
Data and Computational Results

Disaster Coordination
Centre



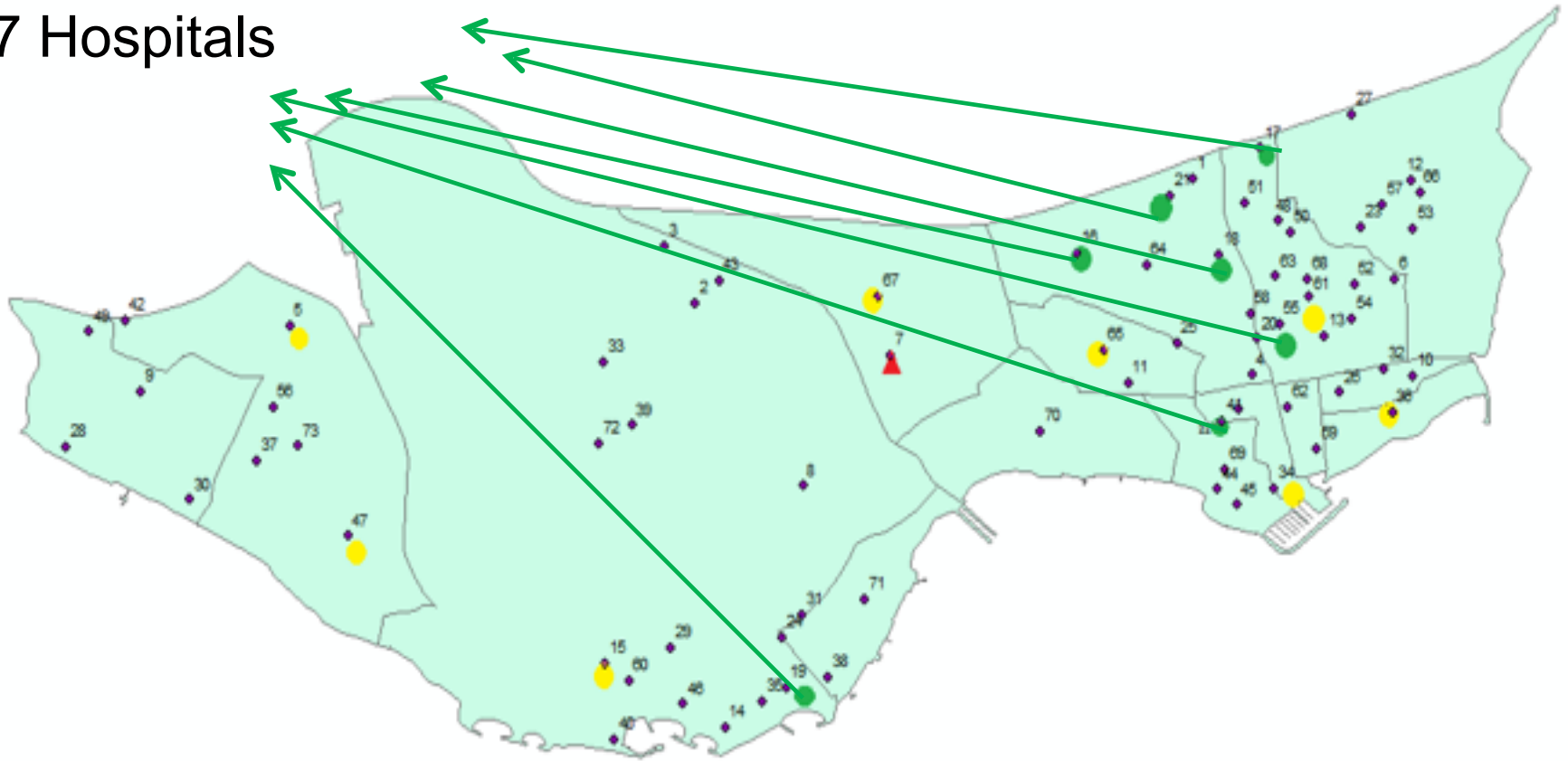
Data and Computational Results

8 Schools



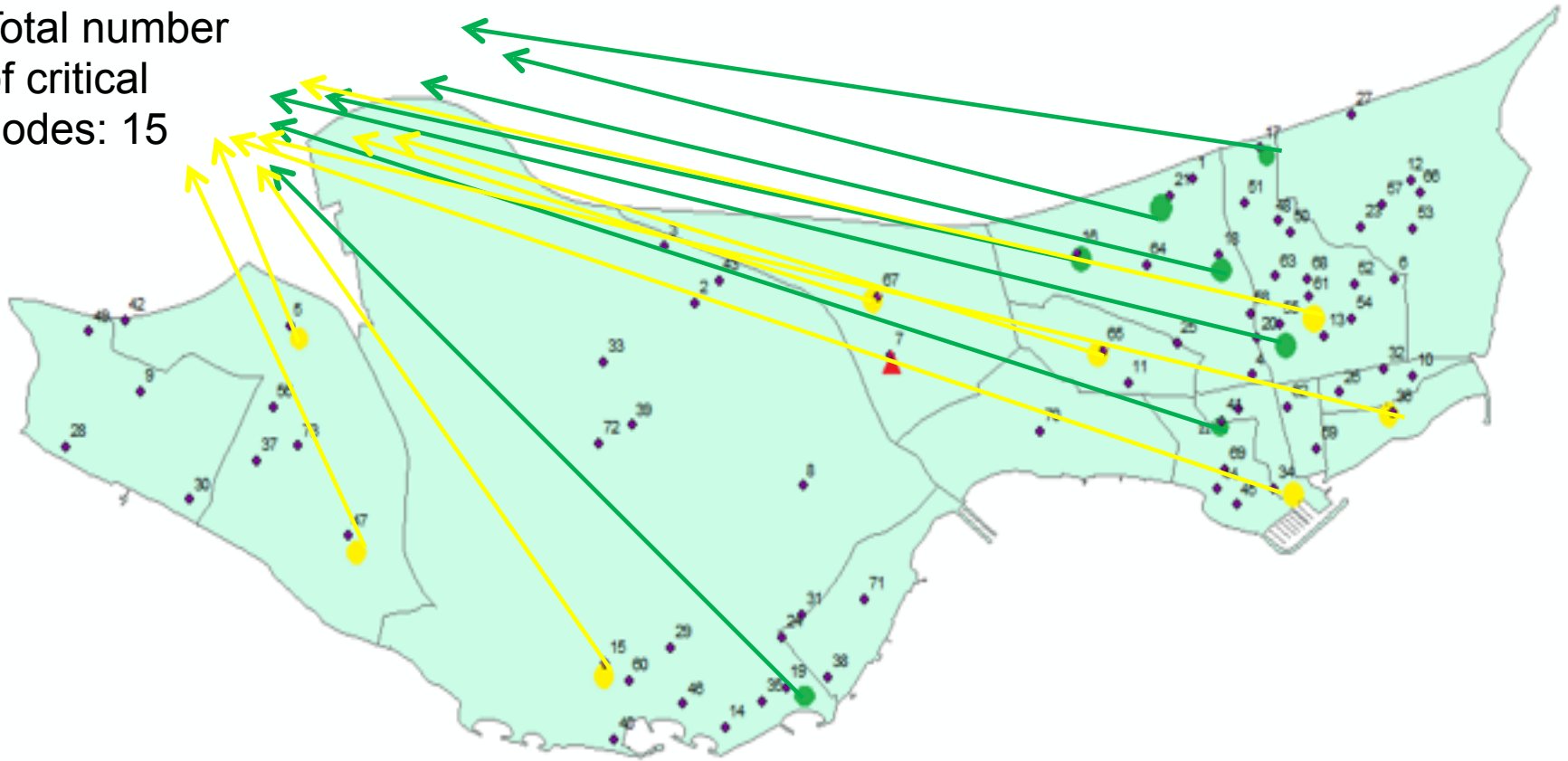
Data and Computational Results

7 Hospitals



Data and Computational Results

Total number
of critical
nodes: 15



Computational Analysis for Kartal

- As SOE $\uparrow$ ~ # of blocked arcs $\uparrow$
- Becomes compulsory to unblock arcs in order to visit critical nodes for some instances with greater SOE.

SOE=1

SOE=3

instances: K-1...K-5				instances: K-6...K-10			
#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs	#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs
7(all)	44	221.41	-	7(all)	48	223.26	-
	43	186.73	-		50	235.96	-
	44	190.82	-		51	270.41	-
	43	178.4	-		49	225.46	-
	43	183.2	-		48	261.39	-
4(hospitals)	35	8.81	-	4(hospitals)	38	15.39	-
	35	10.02	-		42	8.4	-
	36	6.27	-		40	9.09	-
	35	12.08	-		42	10.75	-
	35	11.69	-		39	7.04	-
3(schools)	30	1.4	-	3(schools)	29	2.52	-
	30	1.47	-		29	2.54	-
	30	1.61	-		30	2.28	-
	29	1.44	-		35	3.51	-
	29	1.44	-		30	3.04	-
instances: K-11...K-15				instances: K-16...K-20			
#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs	#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs
7(all)	53	315.37	-	7(all)	109	5167.18	(21,22)
	63	495.63	-		82	3319.8	-
	68	381.4	-		110	9136.87	(21,22)
	46	196.96	-		90	2915.86	(21,22)
	47	186.72	-		101	4541.84	(21,22),(22,41), (33,43)
4(hospitals)	35	4.87	-	4(hospitals)	84	22.32	-
	53	9.51	-		67	20.23	-
	51	8.32	-		70	38.91	(33,43)
	38	8.69	-		70	49.49	-
	40	8.41	-		88	64.54	-
3(schools)	40	4.34	-	3(schools)	57	6.62	(21,22)
	35	2.98	-		55	4.66	-
	30	3.11	-		68	7.08	(21,22)
	35	2.85	-		55	4.76	(21,22)
	29	2.51	-		45	3.62	(21,22)

SOE=2

SOE=4

Computational Analysis

Identical instances with different debris removal effort requirements

- Not hesitated to travel on a path that includes blocked arcs on the drive when the required effort is less.

Wij: Greater debris removal effort

instances: K-11...K-15				instances: K-16...K-20			
#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs	#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs
7(all)	53	315.37	-	7(all)	109	5167.18	(1,22)
	63	495.63	-		82	3319.8	-
	68	381.4	-		110	9136.87	(1,22)
	46	196.96	-		90	2915.86	(1,22)
	47	186.72	-		101	4541.84	(21,22),(22,41), (33,43)
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	40	8.41	-		88	64.54	-
3(schools)	40	4.34	-	3(schools)	57	6.62	(21,22)
	35	2.98	-		55	4.66	-
	30	3.11	-		68	7.08	(21,22)
	35	2.85	-		55	4.76	(21,22)
	29	2.51	-		45	3.62	(21,22)

Wij': Smaller debris removal effort

instances: K-11'...K-15'				instances: K-16'...K-20'			
#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs	#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs
7(all)	51	214.86	(21,22)	7(all)	97	4864.74	(3,26),(21,22),(43,45)
	63	316.91	-		78	2422.78	(22,41)
	67	336.34	(27,33)		95	3791.44	(14,15),(21,22),(33,43)
	46	198.85	-		81	2794.34	(21,22),(43,45)
	47	184.67	-	4(hospitals)	80	3258.78	(21,22),(22,41),(33,43)
4(hospitals)	35	7.84	-		80	54.89	(16,32),(43,45)
	53	8.37	-		67	17.15	(22,41)
	50	16.5	(33,43)		63	32.48	(33,43)
	38	9.42	-		70	26.91	-
3(schools)	40	13.71	-	3(schools)	73	14.96	(21,22),(22,41),(33,43)
	38	3.42	(21,22)		50	4.88	(21,22)
	33	3.12	(21,22)		51	3.48	(21,22)
	30	2.93	-		61	5.24	(21,22)
	35	2.03	-		48	4.73	(21,22)
	29	2.65	-		38	4.51	(21,22)

Computational Analysis

- CPU times
 - # of critical nodes
 - Affects dramatically!
 - As the # of critical nodes increases, the CPU times exponentially increase.

instances: K-1...K-5				instances: K-6...K-10			
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	43	183.2	-		48	261.39	-
4(hospitals)	35	8.81	-	4(hospitals)	38	15.39	-
	35	10.02	-		42	8.4	-
	36	6.27	-		40	9.09	-
	35	12.08	-		42	10.75	-
	35	11.69	-		39	7.04	-
3(schools)	30	1.4	-	3(schools)	29	2.52	-
	30	1.47	-		29	2.54	-
	30	1.61	-		30	2.28	-
	29	1.44	-		35	3.51	-
	29	1.44	-		30	3.04	-
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	40	8.41	-		88	64.54	-
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	35	2.98	-		55	4.66	-
	30	3.11	-		68	7.08	(21,22)
	35	2.85	-		55	4.76	(21,22)
	29	2.51	-		45	3.62	(21,22)

Computational Analysis

- CPU times
 - For more severe earthquakes, higher CPU values.

SOE=1

SOE=3

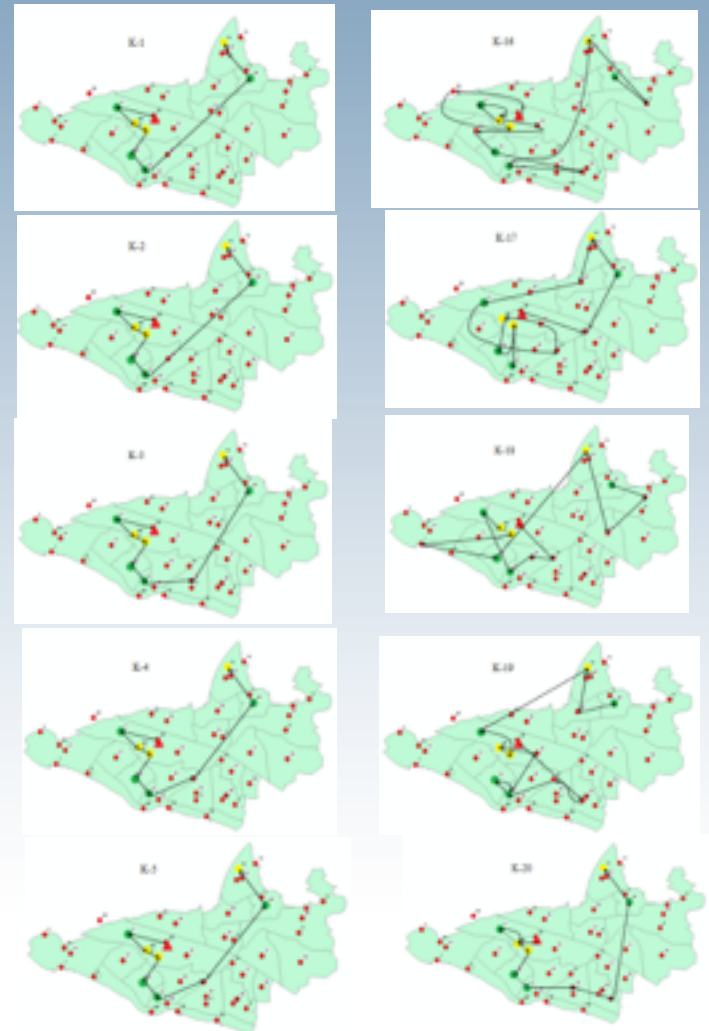
instances: K-1'...K-5'				instances: K-6'...K-10'			
#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs	#of critical nodes	Best Objective	cplex CPU(sec)	Debris removed arcs
7(all)	44	219.89	-	7(all)	48	231.4	-
	43	213.25	-		49	210.34	(33,43)
	44	192.61	-		51	282.31	-
	43	156.37	-		49	259.62	-
	43	152.9	-		48	210.25	-
4(hospitals)	35	7.16	-	4(hospitals)	38	9.2	-
	35	10.12	-		41	12.63	(33,43)
	36	9.98	-		40	10.28	-
	35	7.02	-		42	13.18	-
	35	7.31	-		39	20.43	-
3(schools)	30	2.37	-	3(schools)	29	1.57	-
	30	1.77	-		29	2.75	-
	30	2.76	-		30	3.38	-
	29	1.86	-		32	3.8	(21,22)
	29	1.85	-		30	1.9	-
instances: K-11'...K-15'				instances: K-16'...K-20'			
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SOE=2

SOE=4

Computational Analysis

- Resulting travel paths for the instances
 - Same # of blocked arcs
 - With different locations
- **Generally**
 - For less severe earthquakes
 - locations of critical nodes are more important than the number of the critical nodes
 - Order of visit of critical nodes same
 - For more severe earthquakes
 - Order of visit of critical nodes differs a lot



Computational Analysis

- Similar arguments are valid for Bakırköy
- As the data set becomes larger
 - Difficult to find optimum for some instances
 - Higher |DL|
 - Higher SOE
- Heuristics are developed

∞ Heuristic:

∞ Solution times

○ < seconds

∞ Constructive

∞ 2-opt

Thank you 😊

