

**IE 324 – Simulation**  
**Fall 2016**  
**Homework #2**  
**Due Date: Oct 27, 2016, 1:30 pm**

1. **(3 points)** How could random numbers that are uniform on the interval  $[0, 1]$  be transformed into random numbers that are uniform on the interval  $[-32, 18]$ ?
2. **(3 points)** Use the linear congruential method to generate a sequence of four two-digit random integers. Let  $X_0 = 52$ ,  $a = 12$ ,  $c = 28$ , and  $m = 2^7$ .
3. **(4 points)** Given the cdf  $F(x) = x^5 / 16807$  on  $0 \leq x \leq 7$ , develop a generator for this distribution.
4. **(15 points)** Develop a generation scheme for the distribution with pdf

$$f(x) = \begin{cases} \frac{1}{54}(x-6), & 6 \leq x \leq 12 \\ \frac{1}{18}\left(4 - \frac{x}{6}\right), & 12 < x \leq 24 \\ 0, & \text{otherwise} \end{cases}$$

Using inverse transform technique, generate 200 random variates, compute the sample mean, and compare it to the theoretical mean.

5. **(10 points)** Develop a generator for a random variable whose pdf is given by

$$f(x) = \begin{cases} \frac{\beta}{\alpha^\beta} x^{\beta-1} e^{-\left(\frac{x}{\alpha}\right)^\beta}, & x \geq 0 \\ 0, & \text{otherwise} \end{cases}$$

where  $\alpha > 0$  and  $\beta > 0$ .

6. **(10 points)** The cdf of a discrete random variable  $X$  is given by

$$F(x) = \frac{x(x+1)(2x+1)}{n(n+1)(2n+1)}, \quad x = 1, 2, \dots, n$$

For  $n = 5$ , generate five values of  $X$  using  $R_1 = 0.01$ ,  $R_2 = 0.02$ ,  $R_3 = 0.09$ ,  $R_4 = 0.26$ ,  $R_5 = 0.54$ .

7. **(20 points)** Prove the following:

- a) If  $R \sim U(0,1)$ , then the random variable  $X = F^{-1}(R)$  has the distribution function  $F$ .
- b) Let  $Z$  be a random variable with pdf given below.

$$f(z) = \begin{cases} z/4, & 0 \leq z \leq 2 \\ (4-z)/4, & 2 < z \leq 4 \\ 0, & \text{otherwise} \end{cases}$$

$Z$  is the sum of two independent random variables  $X$  and  $Y$ , such that  $X, Y \sim U(0,2)$ .

8. **(15 points)** Develop a technique for generating a Binomial random variable  $X$  via convolution. Then, write a Matlab code and generate a Binomial random variable  $X$ , using the technique you developed (take  $n = 20$  and  $p = 0.6$ ).

(Hint:  $X$  can be represented as the number of successes in  $n$  independent Bernoulli trials, each success having probability  $p$ . Thus,  $X = \sum_{i=1}^n X_i$ , where  $P(X_i = 1) = p$  and  $P(X_i = 0) = 1 - p$  )

9. **(20 points)**

- a) Show that inverse transform technique does not work well for the pdf given below.
- b) Develop an acceptance-rejection technique for generating a random variable  $X$  with pdf below, then write a Matlab code and generate 1000 samples.

$$f(x) = \begin{cases} 105x^4(1-x)^3(3-x^2), & 0 \leq x \leq 1 \\ 0, & \text{otherwise} \end{cases}$$