

**IE 324 – Simulation**  
**Fall 2017**  
**Study Set 2**

1. How could random numbers that are uniform on the interval  $[0, 1]$  be transformed into random numbers that are uniform on the interval  $[-21, 12]$ ?
2. Use the linear congruential method to generate a sequence of four two-digit random integers. Let  $X_0 = 9$ ,  $a = 14$ ,  $c = 23$ , and  $m = 2^6$ .
3. Given the cdf  $F(x) = x^3 / 125$  on  $0 \leq x \leq 5$ , develop a generator for this distribution.
4. Develop a generation scheme for the triangular distribution with pdf

$$f(x) = \begin{cases} \frac{1}{15}(x - 2), & 2 \leq x \leq 5 \\ \frac{12-x}{35}, & 5 < x \leq 12 \\ 0, & \text{otherwise} \end{cases}$$

Generate 1000 random variates, compute the sample mean, and compare it to the true mean of the distribution.

5. Develop a generator for a random variable whose pdf is given by

$$f(x) = \begin{cases} \frac{\beta}{\alpha^\beta} x^{\beta-1} e^{-(\frac{x}{\alpha})^\beta}, & x \geq 0 \\ 0, & \text{otherwise} \end{cases}$$

where  $\alpha > 0$  and  $\beta > 0$ .

6. The cdf of a discrete random variable  $X$  is given by

$$F(x) = \frac{x(x+1)(2x+1)}{n(n+1)(2n+1)}, \quad x = 1, 2, \dots, n$$

When  $n=6$ , generate seven values of  $X$  using  $R_1 = 0.04$ ,  $R_2 = 0.21$ ,  $R_3 = 0.33$ ,  $R_4 = 0.09$ ,  $R_5 = 0.60$ ,  $R_6 = 0.95$ , and  $R_7 = 0.01$ .

7. Develop a technique for generating a Binomial random variable  $X$  via convolution. Then, write a Matlab code and generate a Binomial random variable  $X$ , using the technique you developed (take  $n = 20$  and  $p = 0.6$ ). (Hint:  $X$  can be represented as the number of successes in  $n$  independent Bernoulli trials, each success having probability  $p$ . Thus,  $X = \sum_{i=1}^n X_i$ , where  $P(X_i = 1) = p$  and  $P(X_i = 0) = 1 - p$ )
8. Develop an acceptance-rejection technique for generating a random variable  $X$  with pdf below, then write a Matlab code and generate 1000 samples.

$$f(x) = \begin{cases} 18x^3(1-x)^2(3-x^3), & 0 \leq x \leq 1 \\ 0, & \text{otherwise} \end{cases}$$